

01

FIRST
SLIDE

ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES

*A brighter
tomorrow*

ALNY

A NEW WORLD IS POSSIBLE

MORE THAN A GAME. A NEW WORLD.

GAMES • PEOPLE • TECHNOLOGIES • OPPORTUNITIES



PLAY

ENJOY
ENDLESS
POSSIBILITIES



CREATE

BUILD
YOUR
BUSINESS



GROW

UNLOCK
YOUR
POTENTIAL



EARN

TOGETHER
WITH A
COMMUNITY

INVESTMENT PRESENTATION
2026

PLAY.
DEVELOP.
EARN.
BE PART OF MILLENNIUM.

PEOPLE.
IDEAS.
OPPORTUNITIES.
WITHOUT BORDERS.



02

WHAT
WE BUILD

ONE GAME. ALL GAME GENRES.

MILLENNIUM BRINGS TOGETHER ALL MAJOR GAME GENRES
IN ONE CONNECTED WORLD.

ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIESWe are creating a unified gaming ecosystem where different game genres, economy,
community, and artificial intelligence work together, complementing each other.

4 GAME EXPERIENCES ALREADY TODAY

TWO TOWERS

CARD-BASED PvP GAME.
STRATEGY. TACTICS. VICTORY.

STRATEGY



COMPETE

BECOME
THE BEST

MATCH-3

CONNECT. ATTACK. WIN.



LOGIC



SKILLS

CHOOSE
YOUR CLASS

FISHING

CATCH. DEVELOP. EARN.



FISHING



TOURNAMENTS

ITEMS
AND ECONOMY

2048

THINK. MERGE. GROW.



LOGIC



PROGRESSION

MORE
OPPORTUNITIES

MILLENNIUM IS JUST THE BEGINNING.

NEW GENRES AHEAD, NEW WORLDS, AND EVEN MORE OPPORTUNITIES.

PLAY.
DEVELOP.
EARN.
BE PART OF MILLENNIUM.GLOBAL
COMMUNITYREAL
ECONOMYTECHNOLOGY
WITH PURPOSEPEOPLE
DEVELOPMENTOPPORTUNITIES
WITHOUT BORDERSPEOPLE.
IDEAS.
OPPORTUNITIES.
WITHOUT BORDERS.*More
than a game.*A WORLD
WITHOUT
BORDERS.
BIGGER
THAN A GAME.*A brighter
tomorrow.*

03

THE PROBLEM
WITH MODERN
GAMES*More
than a game.*

M

A WORLD
WITHOUT
BORDERS.
MORE THAN
A GAME.

THE PROBLEM WITH MODERN GAMES

You reach high levels, collect rare items, win, become better...
But what remains with you outside the game?

A
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PEOPLE · IDEAS · OPPORTUNITIES

ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES.

TODAY, PEOPLE SPEND:



TIME

HOURS AND DAYS IN GAMES



- ✓ Long hours
- ✓ Regular gaming sessions
- ✓ Striving to reach new levels



ENERGY

EMOTIONS AND EFFORT



- ✓ Emotional experiences
- ✓ Stress and tension
- ✓ Constant desire to improve



MONEY

INVESTING IN PROGRESS



- ✓ In-game purchases
- ✓ Subscriptions and donations
- ✓ Paid progression



**BUT IN-GAME ACHIEVEMENTS
HAVE NO VALUE IN REAL LIFE.**

PLAY.
DEVELOP.
EARN.
BE PART OF MILLENNIUM.MORE THAN
ENTERTAINMENTMORE THAN
A COMMUNITYMORE THAN
TECHNOLOGYMORE THAN
DEVELOPMENTMORE
OPPORTUNITIESPEOPLE.
IDEAS.
OPPORTUNITIES.
WITHOUT BORDERS.

OUR SOLUTION

MILLENNIUM — A NEW MODEL OF THE GAMING ECOSYSTEM
GAMES, ECONOMY, ARTIFICIAL INTELLIGENCE AND PEOPLE UNITED IN ONE WORLD.

A
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ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES

More
than a game.

A WORLD
WITHOUT
BORDERS.
BIGGER
THAN A GAME.

1

GAMES IN ONE ECOSYSTEM

Different genres and worlds
connected within
one world.



- ✓ Card-based games
- ✓ Match-3
- ✓ Fishing
- ✓ 2048
- ✓ And many more

2

REAL ECONOMY

In-game assets can create
real value beyond
the game.



- ✓ TimeOn (in-game currency)
- ✓ Millennium Token
- ✓ Tournaments, auctions, lotteries
- ✓ Marketplace
- ✓ Investment opportunities

3

AI TOOLS

Artificial intelligence
helps you play, grow
and unlock new
opportunities.



- ✓ AI plays with you
- ✓ Smart tips
- ✓ Analytics and strategies
- ✓ Personal assistant
- ✓ Continuous development

4

OPPORTUNITIES FOR EVERYONE

Players, partners,
entrepreneurs and investors
become part of a large
ecosystem.



- ✓ Players worldwide
- ✓ Partners and ambassadors
- ✓ Entrepreneurs
- ✓ Investors
- ✓ Real opportunities for everyone



MILLENNIUM ALREADY UNITES PEOPLE,
IDEAS AND OPPORTUNITIES IN ONE WORLD.

PLAY.
DEVELOP.
EARN.
BE PART OF MILLENNIUM.



GLOBAL
COMMUNITY



REAL
ECONOMY



TECHNOLOGY
WITH PURPOSE



PEOPLE
DEVELOPMENT



OPPORTUNITIES
WITHOUT BORDERS

PEOPLE.
IDEAS.
OPPORTUNITIES.
WITHOUT BORDERS.

A BRIGHTER
TOMORROW
TOGETHER.

05

MILLENNIUM
ECOSYSTEM

MILLENNIUM ECOSYSTEM

GAMES. ECONOMY. PEOPLE. REAL VALUE.

ONE PLATFORM. WHERE GROWTH CREATES OPPORTUNITIES.

ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES

*More
than a game.*

PEOPLE
CREATE
A BRIGHTER
TOMORROW.

1

GAMES

ENTERTAINMENT
WITH A PURPOSE



- ✓ Two Towers (PvP)
- ✓ Match-3 (PvP)
- ✓ Fishing (in development)
- ✓ 2048 and more

2

ECONOMY

IN-GAME AND BEYOND



- ✓ TimeOn (in-game currency)
- ✓ Millennium Token
- ✓ Marketplace (C2C ALNY)
- ✓ Investment opportunities

3

PEOPLE

A GLOBAL
COMMUNITY



- ✓ Players around the world
- ✓ Partnerships and collaborations
- ✓ Sustainable growth
- ✓ Real opportunities for everyone

4

REAL VALUE

TIME THAT
WORKS FOR YOU



- ✓ In-game assets with real value
- ✓ Exchange and use in ALNY ecosystem
- ✓ Passive income opportunities
- ✓ More than a game

*A brighter
tomorrow.*



GLOBAL
SCALE



FOR
EVERYONE



SUSTAINABILITY



REAL
VALUE



DIFFERENT WORLDS. ONE ECOSYSTEM.

REAL VALUE IN YOUR TIME.

PLAY.
DEVELOP.
EARN.
BE PART OF MILLENNIUM.



06

OUR
GAMES

OUR GAMES – A REAL PRODUCT

4 UNIQUE GAME EXPERIENCES IN ONE MILLENNIUM ECOSYSTEM.

Different genres. One platform. More opportunities.

A
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PEOPLE · IDEAS · OPPORTUNITIES

ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES*More
than a game.*PLAY.
DEVELOP.
EARN.
TOGETHER
WITH US.A BRIGHTER
TOMORROW
TOGETHER.

1

TWO TOWERS

STRATEGY. TACTICS. VICTORY.



- ✓ Card-based battles
- ✓ Develop your towers and army
- ✓ Real players (PvP)
- ✓ Strategy and tactics

BUILD. DEFEND. WIN.

2

MATCH-3 PvP

CONNECT. ATTACK. WIN.



- ✓ Dynamic gameplay
- ✓ Compete with other players
- ✓ Unique boosters
- ✓ Simple but engaging

MATCH. ATTACK. BE THE BEST.

3

FISHING

CATCH. UPGRADE. EARN.



- ✓ Various locations and fish
- ✓ Upgrade your gear
- ✓ Tournaments and events
- ✓ Rare + valuable rewards

EXPLORE. CATCH. EARN REWARDS.

4

2048

THINK. MERGE. GROW.



- ✓ Classic mechanics
- ✓ Tournaments and leaderboards
- ✓ Develop logic and thinking
- ✓ Suitable for all ages

THINK. MERGE. ACHIEVE MORE.

*A brighter
tomorrow.*

DIFFERENT GAMES. ONE WORLD. MORE OPPORTUNITIES.

PLAY. DEVELOP. EARN. BE PART OF MILLENNIUM.

GLOBAL
COMMUNITYREAL
PLAYERSSUSTAINABLE
ECONOMYPEOPLE
DEVELOPMENTMORE
OPPORTUNITIESPEOPLE.
IDEAS.
OPPORTUNITIES.
WITHOUT BORDERS.

07

AI PLAYS
INSTEAD
OF A HUMAN

*More
than a game.
More than
a business.*

A WORLD
WITHOUT
BORDERS,
BIGGER
THAN A GAME.

A BRIGHTER
TOMORROW
TOGETHER.



GLOBAL
COMMUNITY



PEOPLE
DEVELOPMENT



TECHNOLOGY
WITH PURPOSE



FREE
ECONOMY



MORE
OPPORTUNITIES

PEOPLE.
IDEAS.
OPPORTUNITIES.
WITHOUT BORDERS.

NO TIME TO PLAY?

AI CAN TAKE YOUR PLACE.

If you don't have time or don't want to play yourself,
artificial intelligence can play instead of you.



Plays in tournaments

Participates in competitions
and fights for prizes.



Automatically continues the game

If you lose connection or an unexpected
situation occurs in real life.



Bot tournaments, AI tournaments

Competes with other AIs
in special tournaments.



No need to study the game

AI understands all the mechanics
and plays for you.

YOUR GOALS NEVER STOP.

PLAY. GROW. EARN. AI WORKS FOR YOU.



ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES

*A brighter
tomorrow.*



08

TIMEON
A NEW
STANDARD
OF VALUE

TIMEON – A NEW STANDARD OF VALUE

TIME IN THE GAME CAN BECOME REAL VALUE

*More than a game.
More than a business.*

A WORLD
WITHOUT
BORDERS,
BIGGER
THAN A GAME.



HOW TO GET TIMEON?



PLAY GAMES

Play and earn TimeOn



JOIN TOURNAMENTS

Participate and earn



COMPLETE TASKS

Perform tasks,
achieve goals



BE ACTIVE

Be active in the Millennium
ecosystem



NO INVESTMENT REQUIRED

You can earn TimeOn with
your activity and time.

TIMEON UNLOCKS REAL OPPORTUNITIES



GOLD



AUCTIONS



LOTTERIES



GIVEAWAYS



REAL PRIZES



FINANCIAL
OPPORTUNITIES

TimeOn is the bridge between your
in-game activity and real opportunities
in life.

YOUR TIME CREATES A NEW ECONOMY

PLAY. GROW. EARN. UNLOCK NEW OPPORTUNITIES.

PLAY.
DEVELOP.
EARN.
BE PART OF MILLENNIUM.



GLOBAL
COMMUNITY



PLAYERS
WORLDWIDE



ECONOMY
DEVELOPMENT



REAL
OPPORTUNITIES



MORE
THAN A GAME

ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES

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PEOPLE · IDEAS · OPPORTUNITIES

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tomorrow.*



PEOPLE.
IDEAS.
OPPORTUNITIES.
WITHOUT BORDERS.

09

WHERE
REAL MONEY
COMES FROM

WHERE REAL MONEY COMES FROM

HOW VIRTUAL ACTIVITY IS CONNECTED TO REAL MONEY

ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES*More
than a game.*PLAY.
CREATE.
EARN.
BE PART OF A
NEW WORLD.A BRIGHTER
TOMORROW
TOGETHER.PLAY.
DEVELOP.
EARN.
BE PART OF MILLENNIUM.

1

USER
EXPENSES

- In-game purchases
- Subscriptions
- Participation in tournaments
- Premium services
- In-game items
- Virtual items

Players invest
in the gaming experience.

2

INCOME
FOR MILLENNIUM

- Commissions from purchases
- Tournament fees
- Marketplace
- Partnership programs
- Ecosystem services

These expenses generate
income for Millennium.

3

SHARE OF INCOME →
LIQUIDITY POOL

- A portion of the company's income goes to the liquidity pool
- A stable financial base is formed
- Transparent management and auditing

This ensures the reliability,
sustainability, and stability
of the ecosystem.

4

TIMEON



- Users receive TimeOn for in-game activity, tournaments, and actions
- TimeOn is backed by the real economy of Millennium
- The more activity — the greater the value of TimeOn

Your activity
becomes real value.

5

REAL
REWARDS

- Exchange TimeOn for money
- Participation in lotteries
- Prizes and rewards
- Real benefits
- Additional income opportunities

Virtual activity
brings real results
to your life.*A brighter
tomorrow.*

VIRTUAL ACTIONS. REAL RESULTS.

PLAY. CREATE VALUE. GET REAL OPPORTUNITIES.

GLOBAL
COMMUNITYREAL
ECONOMYTRANSPARENT
MODELPEOPLE
GROWTHMORE
OPPORTUNITIESPEOPLE.
IDEAS.
OPPORTUNITIES.
A BRIGHTER
TOMORROW.

10

MILLENNIUM
TOKEN

FROM GAMING ACTIVITY — TO ALNY'S ECONOMY

MILLENNIUM TOKEN — A BRIDGE BETWEEN PLAYERS AND THE REAL WORLD.

Play, create value, use it freely in ALNY's economy.



ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES

*More
than a game.
More than
a business.*

A WORLD
WITHOUT
BORDERS,
BIGGER
THAN A GAME.

ALREADY WORKING NOW

GAME + ACTIVITY



- Games
- Tournaments
- Achievements
- Activity in the community

Players can generate Millennium Token through their in-game activity.

MILLENNIUM TOKEN



Millennium Token is a digital asset created by users within the Millennium platform and ecosystem.

THE FUTURE: USAGE IN ALNY

ALNY



In the future, Millennium Token will be widely used in a free global economic zone — a digital ecosystem created by ALNY.

GOODS AND SERVICES



- ✓ Purchase of goods and services
- ✓ Travel and tourism
- ✓ Education and development
- ✓ Digital and physical assets
- ✓ And much more...

Millennium Token unlocks access to a wide range of opportunities in ALNY's economy.



MILLENNIUM TOKEN

- ✓ Creates real value through player activity
- ✓ Used in ALNY's (future) economy
- ✓ A digital asset



TIMEON — A DIFFERENT ASSET

- ✓ Generates value through activity and time
- ✓ Used within the Millennium game
- ✓ Is a utility token for in-game purchases, upgrades, etc.
- ✓ Not Millennium Token

TimeOn and Millennium Token are different assets, complementing each other within the Millennium ecosystem.

PLAY.
DEVELOP.
EARN.
BE PART OF MILLENNIUM.

VALUE CREATED IN THE GAME.
APPLIED IN THE REAL ECONOMY.

PEOPLE.
IDEAS.
OPPORTUNITIES.
WITHOUT BORDERS.

11

TIMELINE

*More than a game.
More than a business.*

A WORLD WITHOUT BORDERS, BIGGER THAN A GAME.

GROWTH TIMELINE

FROM AN IDEA TO THOUSANDS OF ACTIVE PLAYERS

WE ARE CREATING A NEW WORLD, AND PEOPLE ARE ALREADY BECOMING A PART OF IT.

A

ALNY

PEOPLE • IDEAS • OPPORTUNITIES

ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES



MAY 2022

ALNY begins building the first global economic zone in the internet.



2022 – 2026

Developing technologies, infrastructure and ecosystem.



~ AUGUST 2026

Full-scale live launch of Millennium.



FIRST ~30 DAYS

1,500+ MAU

NO ADVERTISING.
ORGANIC AND SUSTAINABLE GROWTH.



REAL GROWTH. REAL PEOPLE.

AND THIS IS JUST THE BEGINNING.



A COMMUNITY DRIVES GROWTH



TECHNOLOGIES CREATE OPPORTUNITIES



REAL VALUE ALREADY NOW



GLOBAL SCALE WITHOUT BORDERS

PLAY.
DEVELOP.
EARN.
BE PART OF MILLENNIUM.

A BRIGHTER TOMORROW TOGETHER.

12

THE FIRST
RESULTS

*Bigger
than a game.
Bigger
than business.*

THE FIRST RESULTS

EARLY TRACTION OF MILLENNIUM

REAL PEOPLE. REAL ACTIVITY. REAL RESULTS.

ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES

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PEOPLE · IDEAS · OPPORTUNITIES

PLAYERS
CREATE
REAL VALUE



1,500+
MAU

in the first month
after full launch.



600+
**PAYING
SUBSCRIBERS**

pay \$15 monthly
for a Millennium VIP
subscription.



\$9K MRR
\$108K ARR

recurring subscription
revenue.



BOOTSTRAPPED

ALL OF THIS WAS BUILT WITHOUT INSTITUTIONAL INVESTORS.

PLAY.
DEVELOP.
EARN.
BE PART OF MILLENNIUM.



A GROWING
COMMUNITY



PLAYERS
DRIVE THE ECONOMY



REAL VALUE
ALREADY TODAY



AND THIS IS
JUST THE BEGINNING

A BRIGHTER
TOMORROW
TOGETHER.

13

BUSINESS
MODEL

BUSINESS MODEL ALNY

SUSTAINABLE INCOME. SCALABLE OPPORTUNITIES.

MILLENNIUM IS ALREADY EARNING NOW AND HAS ENORMOUS GROWTH POTENTIAL. PEOPLE • IDEAS • OPPORTUNITIES

A
ALNY

ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES

MAIN SOURCES OF INCOME NOW

FURTHER GROWTH

VIP

\$15 / MONTH



- ✓ Premium features
- ✓ Exclusive content
- ✓ Additional opportunities
- ✓ Player support
- ✓ Ecosystem development

IN-GAME
PURCHASES

- ✓ In-game currency
- ✓ Skins and items
- ✓ Accelerations
- ✓ Cosmetic content
- ✓ Thematic content

IN-GAME
ECONOMY

- ✓ Buying and selling in-game assets
- ✓ In-game marketplace
- ✓ Item exchange
- ✓ Player economic activity

TOURNAMENTS
AND EVENTS

- ✓ Paid tournaments
- ✓ Entry fees
- ✓ Special events
- ✓ Branded championships
- ✓ Sponsorships

TIMEON
MECHANICS

- ✓ Players' time and activity
- ✓ Additional services
- ✓ Value conversion
- ✓ New monetization formats

EXPANSION OF THE
MILLENNIUM ECONOMY

- ✓ New games and genres
- ✓ Partnerships
- ✓ Virtual and real products and services
- ✓ Integration with the ALNY economic zone

*More
than a game.
More than
a business.*

LOGIC OF ECONOMIC GROWTH

MORE
GAME GENRESDifferent interests —
more playersMORE
SCENARIOSMore reasons
to playMORE TIME
IN THE ECOSYSTEMPlayers spend
more timeHIGHER
ECONOMIC ACTIVITYGrowth in purchases,
tournaments, exchanges, TimeOnPLAY.
DEVELOP.
EARN.
BE PART OF MILLENNIUM.

A GROWING ECONOMY. REAL OPPORTUNITIES.

PLAY TODAY. A BIGGER WORLD TOMORROW.

PEOPLE.
IDEAS.
OPPORTUNITIES.
WITHOUT BORDERS.

14

ALNY
THE BIG PICTURE

BUSINESS HUB ALNY

BUSINESS IN A GLOBAL, LEGAL AND DIGITAL WORLD

ALNY creates the conditions for legal and transparent business management on the internet
without geographical borders.

ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES

*More
than a game.
More than
a business.*

WHAT IS BUSINESS HUB?

Business Hub ALNY is an infrastructure for companies, entrepreneurs and content creators that enables the legal development of business in the digital environment.



Compliance with international standards and legislation



Global audience without geographical borders



Transparent and secure interactions

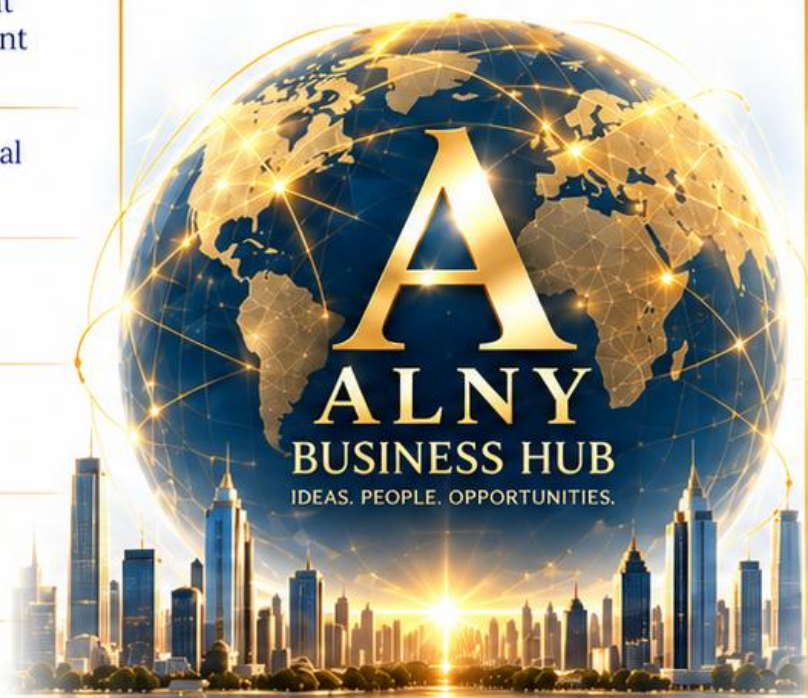


Simple tools for launch and growth



Access to an active ALNY community

ANY BUSINESS.
ANY COUNTRY.
ONE ECOSYSTEM.



MARKETS | PEOPLE | TECHNOLOGIES | OPPORTUNITIES

BUSINESS OPPORTUNITIES



Launch and scale digital products and services



Sell goods and services to a global community



Partnerships and collaborations



Tools and services for entrepreneurs



Access to a payment and infrastructure ecosystem



New markets and growth opportunity in the ALNY metaverse

OUR GOAL

To make the internet a place where business develops freely, responsibly and in compliance with the law — for the benefit of people around the world.

A WORLD
WITHOUT
BORDERS,
BIGGER
THAN A GAME.

PLAY.
DEVELOP.
EARN.
BE PART OF MILLENNIUM.

FREE PEOPLE CREATE A BIGGER WORLD.
LEGAL BUSINESS. REAL OPPORTUNITIES. GLOBAL IMPACT.

REAL PEOPLE.
REAL IDEAS.
REAL OPPORTUNITIES.
WITHOUT BORDERS.

15

FOUNDER

VAKHTANG SOFROMADZE

FOUNDER AND CEO OF ALNY

A

ALNY

PEOPLE · IDEAS · OPPORTUNITIES

ONE CITY.
ONE IDEA.
GLOBAL
OPPORTUNITIES

ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES

*More
than a game.*

“I am not striving to be famous.
I am striving to be needed.”

Vakhtang Sofromadze

FOUNDER AND CEO OF ALNY

A BRIGHTER
TOMORROW
TOGETHER.

“

I was born in Georgia, in a small city on the shore of the Black Sea — Kobuleti.
A country where the land smells of sun, and people live with an open heart.

From childhood, I felt that one day I would leave. Not because I wanted to run away,
but because I knew: something bigger was waiting for me ahead.

It was always important for me to look beyond appearances, to get to the essence.
I don't just live for “work” or “numbers” — people and their fate are what matter to me.

Over time, I came to a simple thought: if you want to change a system — you can't
endlessly fight it. You need to create a new one. That's how ALNY appeared.

ALNY was born from the idea of creating the first free economic zone in the world on the internet —
a gaming environment where people from different countries can interact, create, work, develop
their business, and gain new economic opportunities regardless of borders.

For me, ALNY is more than a business. It is an ecosystem where technology is combined
with community, and collaboration becomes a source of freedom.

Freedom is not chaos, but awareness.

Justice is an honest measure between contribution and result.

I create projects not for noise. I strive to build systems that can live and develop even without me.

ALNY is built on faith. Faith that technologies, justice, and spiritual values can exist together
and create something truly useful for people.

I am not striving to be famous. I am striving to be needed.

And if, after I'm gone, this continues to help people, it means I did not live my life in vain.

Vakhtang Sofromadze

FOUNDER AND CEO OF ALNY



GLOBAL COMMUNITY



FREE ECONOMY



TECHNOLOGY WITH PURPOSE



PEOPLE DEVELOPMENT



OPPORTUNITIES
WITHOUT BORDERS

PEOPLE.
IDEAS.
OPPORTUNITIES.
WITHOUT BORDERS.

16
TEAM
MEMBERS

OUR TEAM

PEOPLE WHO BUILD MORE THAN A GAME



ALNY 2026
PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES

*A strong team —
the foundation
for greater
opportunities.*



15

TEAM MEMBERS TODAY

A strong core team that creates and develops the product.



NEXT STAGE — TEAM EXPANSION

To accelerate the development of Millennium and ALNY, we plan to grow our team and attract additional qualified specialists.



INVESTING IN THE TEAM — INVESTING IN SPEED

Investment will allow us to strengthen key development areas, hire more high-level specialists and work on multiple product directions in parallel.

**More great people — faster development,
higher quality and a global impact.**

*Bigger
than a game.
Bigger
than business.*



Vakhtang Sophromadze
Founder & CEO



Daniil Lungor
Senior Producer /
Engineer / Game Designer



Vladimir Sulepa
Middle Fullstack
Developer



Roman Voitov
Senior Fullstack
Web Developer



Valeriy Novikov
Backend Developer



Viktor Selokevich
Bot Developer



Pavel Yakovlev
Senior UI/UX Designer /
SFX Designer / Scriptwriter



Luka Sophromadze
Game Designer



Maria Gvedashvili
Designer



Maria Kotova
SEO Assistant /
Technical Support



Alexandra Saulyak
Accountant



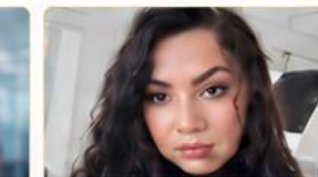
Yulia Mogileva
Sales Manager



Dmitry Meshchikhin
Business Coach



Tatyana Shevtsova
Head of
Charity Department



Olga Shatokhina
SEO Assistant /
Technical Support



INVESTMENT
TEAM EXPANSION



**NEW QUALIFIED
SPECIALISTS**
STRONGER KEY AREAS



**FASTER PRODUCT
DEVELOPMENT**
MORE TASKS IN PARALLEL



SCALING
GLOBAL MARKET REACH

A BRIGHTER
TOMORROW
TOGETHER.



ACCELERATE DEVELOPMENT
More resources — more possibilities



IMPROVE THE PRODUCT
New games, technologies, functionality



SCALE GLOBALLY
Enter international markets

WE INVEST IN PEOPLE WHO CREATE GREATER OPPORTUNITIES.

PEOPLE.
IDEAS.
OPPORTUNITIES.
WITHOUT
BORDERS.

17

COMPETITIVE
LANDSCAPE

THE MARKET HAS ALREADY VALIDATED INDIVIDUAL ELEMENTS

MILLENNIUM BRINGS THEM TOGETHER IN ONE SYSTEM.

Individual parts of this model have already been validated by the market. But we do not see a direct analogue to Millennium that combines different genres, AI, a shared gaming economy, and a further connection to the ALNY ecosystem.



ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES

*More than
a game.*

A WORLD
WITHOUT
BORDERS.
MORE THAN
A GAME.

*A brighter
tomorrow.*

CRITERION	ROBLOX	FORTNITE	GALA GAMES	AXIE INFINITY	MILLENNIUM
Different game genres / experiences	✓	✓	✓	partially	✓
A unified connected gaming ecosystem	✓	✓	✓	✓	✓
AI can play instead of the user	—	—	—	—	✓
Gaming activity creates digital value	partially	partially	✓	✓	✓
Connection to a broader economy of goods and services	—	—	—	—	✓*
Goal: unite more and more genres within one system	✓	✓	partially	—	✓

* Next stage of development within the ALNY ecosystem.



Roblox proved the demand for multi-experience gaming.



Fortnite showed how a game can become a platform.



Gala Games and Axie Infinity confirmed interest in a gaming digital economy.



Millennium brings these directions together and adds AI that can play instead of the user.

NONE OF THESE PROJECTS COMBINES THE FULL MODEL AS A WHOLE.
MILLENNIUM UNITES GENRES, AI, AND IN-GAME VALUE WITHIN ONE ECOSYSTEM.

PLAY.
DEVELOP.
EARN.
BE PART OF MILLENNIUM.



Global
Community



Technology
with Purpose



Free
Economy



Opportunities
Without Borders

People.
Ideas.
Opportunities.
Without Borders.

18

MARKET

FROM A LARGE MARKET TO AN ACHIEVABLE TARGET

We assess the market conservatively: first gaming, then the ALNY economy.

ALNY 2026

PEOPLE / TECHNOLOGY
FREEDOM / OPPORTUNITIES

*More than
a game.
More than
a business.*

TAM

\$213.9B

global video game
market in 2026



- ◆ Games are Millennium's primary market today
- ◆ We do not artificially combine AI, crypto, and marketplace
- ◆ Source: Newzoo 2026

SAM

\$121.1B

mobile gaming as the first
broadly accessible segment



- ◆ Online players, casual / strategy / PvP
- ◆ Low barrier to entry: Telegram / Web / Mobile
- ◆ Recurring monetization through VIP

SOM

12-24 months

100K MAU → 5K VIP

\$75K MRR / \$900K ARR



- ◆ Achievable target for the first phase of scaling
- ◆ Does not include the future marketplace
- ◆ Additional upside: tournaments, events, TimeOn mechanics



FIRST WE PROVE THE MODEL IN GAMES. THEN WE EXPAND THE ALNY ECONOMY.



REAL
PRODUCT



PAYING
USERS



SCALABLE
CHANNEL



FUTURE
ECONOMY

PEOPLE.
IDEAS.
OPPORTUNITIES.
WITHOUT BORDERS.

A WORLD
WITHOUT
BORDERS.
MORE THAN
A GAME.

BIGGER
PEOPLE
BRIGHTER
WORLDS



HOW WE WILL GROW

ALNY
— 2026 —
A BRIGHTER
TOMORROW

First, we scale Millennium as a functioning product. Then we expand the ALNY economy.



WE DO NOT BUY GROWTH AT ANY COST. WE BUILD CHANNELS THAT STRENGTHEN THE ECOSYSTEM.



PRODUCT



COMMUNITY



MONETIZATION



SCALING

*More than a game.
More than a business.*

WHY WE ARE HARD TO COPY

Millennium is not a single mechanic, but an interconnected system:
games, AI, economy, team, and community.



PRODUCT ARCHITECTURE

- Multiple genres in one ecosystem
- Shared account and economy
- Expansion with new games



AI MECHANICS

- AI can play instead of the user
- AI opponent when no player is available
- More engagement without waiting



DIGITAL ECONOMY

- TimeOn for activity
- VIP subscription
- Tournaments, events, rewards



ACCUMULATED DEVELOPMENT

- ALNY has been evolving since 2022
- A working product, not just an idea
- 15-person team



COMMUNITY AND TRUST

- Real players
- Ambassadors and partners
- Growth through people's participation



OUR ADVANTAGE IS NOT A SINGLE FEATURE,
BUT THE COMBINATION OF MULTIPLE LAYERS INTO ONE ECOSYSTEM.



GAMES



AI



ECONOMY



TEAM



COMMUNITY

*More than a game.
More than a business.*

12 MONTHS: FROM PRODUCT TO SCALE

First, we strengthen Millennium. Then we prepare the foundation for expanding the ALNY economy.



1-3 MONTHS

PRODUCT ENHANCEMENT

- ◆ Improved UX and visual quality
- ◆ Further development of Two Towers and Match-3
- ◆ Retention and activity analytics

BETTER TODAY



4-6 MONTHS

GROWTH AND ENGAGEMENT

- ◆ Tournaments and regular events
- ◆ Ambassadors and bloggers
- ◆ Referral model and VIP

MORE PLAYERS



7-9 MONTHS

ECONOMY AND AI

- ◆ Development of TimeOn mechanics
- ◆ AI plays instead of the user
- ◆ New gameplay scenarios

SMARTER GAMES



10-12 MONTHS

PREPARING FOR SCALE

- ◆ New genres and game modes
- ◆ Integrations and partnerships
- ◆ Foundation for the ALNY economy

BIGGER TOMORROW

KEY GOAL — TURN AN EARLY PRODUCT INTO A SCALABLE ECOSYSTEM.



RETENTION
player retention



VIP
growth in paying users



MAU
active audience



AI
automation of the
gameplay experience



ALNY
ecosystem expansion

*More than a game.
More than a business.*



FINANCIAL CLARITY METRICS

Real Millennium performance based on live data.

ALNY 2026

PEOPLE / TECHNOLOGY /
FREEDOM / OPPORTUNITIES

*Bigger than a game.
Bigger than business.*



ALNY

≈ **\$7,000** / month

historical average monthly
company revenue over 4+ years

- ✓ Regular user payments
- ✓ Development and team funding
- ✓ Self-financed for more than 4 years

COMPANY-LEVEL REVENUE



MILLENNIUM

LIVE

current performance
(first month after full launch)

- ✓ 7,000+ registrations
- ✓ 1,500+ MAU (active users)
- ✓ 600+ paying subscribers (VIP at \$15/month)
- ✓ Revenue tracked separately

PRODUCT-LEVEL TRACTION



FINANCIAL METRICS

\$9,000 MRR

monthly recurring revenue
(600+ × \$15)

\$108,000 ARR

annual recurring revenue (MRR × 12)

- ✓ Separate product accounting
- ✓ Retention, CAC, LTV
- ✓ Transparent growth dynamics

INVESTOR-READY REPORTING

WE DO NOT COMBINE ALNY'S OVERALL REVENUE WITH MILLENNIUM'S REVENUE.



7,000+
Registrations



1,500+
MAU



600+
Paying
Subscribers (VIP)



\$9,000
MRR



\$108,000
ARR



RETENTION
Retention

REAL METRICS. A CLEAR ECONOMY. READY TO SCALE.

GAMES
PEOPLE
WORLDS
OPPORTUNITIES

WHO IS OUR FIRST USER

We are not starting with “all gamers,” but with clear groups for whom Millennium already creates value.



PVP AND STRATEGY

- ◆ Two Towers and Match-3
- ◆ competitions and rankings
- ◆ the desire to win and grow



PLAYERS SHORT ON TIME

- ◆ AI can play instead of the user
- ◆ continuation of the game without waiting
- ◆ value even when busy



COMMUNITY AND TOURNAMENTS

- ◆ weekly events
- ◆ prizes and rankings
- ◆ reasons to return to the game



PAYING USER

- ◆ VIP subscription \$15 / month
- ◆ additional gameplay opportunities
- ◆ more comfort and advantages

**FIRST — ACTIVE PLAYERS.
THEN — EXPANSION INTO THE BROADER ALNY ECOSYSTEM.**



Retention
retention



VIP
paying players



MAU
active user base



Community
engagement



AI
experience automation

Millennium grows through specific user scenarios, not through an abstract “market of all gamers.”

*More than a game.
More than a business.*



MILLENNIUM
A BIGGER
TOMORROW

PEOPLE
GAMES
A BRIGHTER
TOMORROW



WHAT INVESTMENT PROVIDES

We don't change direction — we accelerate what is already working.



TEAM

- Expanding development capabilities
- New qualified specialists
- Faster delivery of new features

MORE PEOPLE



PRODUCT

- Better UX and graphics
- New games and modes
- Development of AI mechanics

MORE POSSIBILITIES



GROWTH

- Ambassadors and bloggers
- Tournaments and events
- Referral channels

MORE PLAYERS



INFRASTRUCTURE

- Payments and analytics
- Separate MRR tracking
- Preparation for large-scale growth

BIGGER SCALE

GOAL — TURN A SUCCESSFUL EARLY PRODUCT INTO A SCALABLE ECOSYSTEM.



RETENTION

player engagement



VIP

paying users



MAU

active audience



AI

experience automation



ALNY

expansion of the economy

MORE PEOPLE. MORE OPPORTUNITIES. BIGGER THAN A GAME.

*Bigger than a game.
Bigger than a business.*



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INVESTMENT
ASK

INVESTMENT ASK: MEASURABLE RESULTS

We are not raising capital to find a product, but to scale what already works.



TODAY

- Working live product
- 1,500+ MAU in the first ~30 days
- VIP subscription \$15 / month
- Team of 15 people

STRONG FOUNDATION



INVESTMENT ENABLES

- Team expansion and development
- Better UX, graphics and new features
- Growth through tournaments, partnerships and marketing
- Advanced analytics (Retention / CAC / LTV)

ACCELERATION CAPITAL



12 MONTHS

100K MAU
5K VIP
\$75K MRR
\$900K ARR run-rate

- New game genres
- Scalable acquisition model
- Foundation for ALNY ecosystem expansion

MEASURABLE OUTCOME

INVESTOR CAPITAL BUYS ACCELERATION, **NOT AN IDEA.**



MAU

active audience



VIP

paying users



MRR

Millennium revenue



RETENTION

user retention



ALNY

economy expansion

ALNY 2026

PEOPLE
GAMES
WORLDS
OPPORTUNITIES

*Bigger than a game.
Bigger than a business.*



ALNY

A BRIGHTER
TOMORROW
TOGETHER



PEOPLE
GAMES
WORLDS
OPPORTUNITIES

ALNY 2026

MORE PEOPLE. MORE OPPORTUNITIES. BIGGER THAN A GAME.

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FINAL
SLIDE

*More
than a game.
More than
a business.*

THIS IS JUST THE BEGINNING

WHAT YOU SEE TODAY IS ONLY ~5%
OF WHAT WE PLAN TO BUILD.

This presentation shows only a small part
of Millennium and ALNY. Many exciting mechanics
and concepts cannot be covered in a short presentation.

**WE ARE BUILDING MORE THAN A GAME.
WE ARE BUILDING A NEW KIND
OF DIGITAL WORLD.**



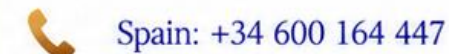
A BRIGHTER TOMORROW TOGETHER.

PEOPLE.
IDEAS.
OPPORTUNITIES.
WITHOUT BORDERS.



ALNY 2026

PEOPLE
TECHNOLOGY
FREEDOM
OPPORTUNITIES



*Let's
Build
Together!*

ONE CITY.
ONE IDEA.
GLOBAL
OPPORTUNITIES.